



ESRIUM

SAFE AND EFFICIENT ROADS



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➤ Road damage classification

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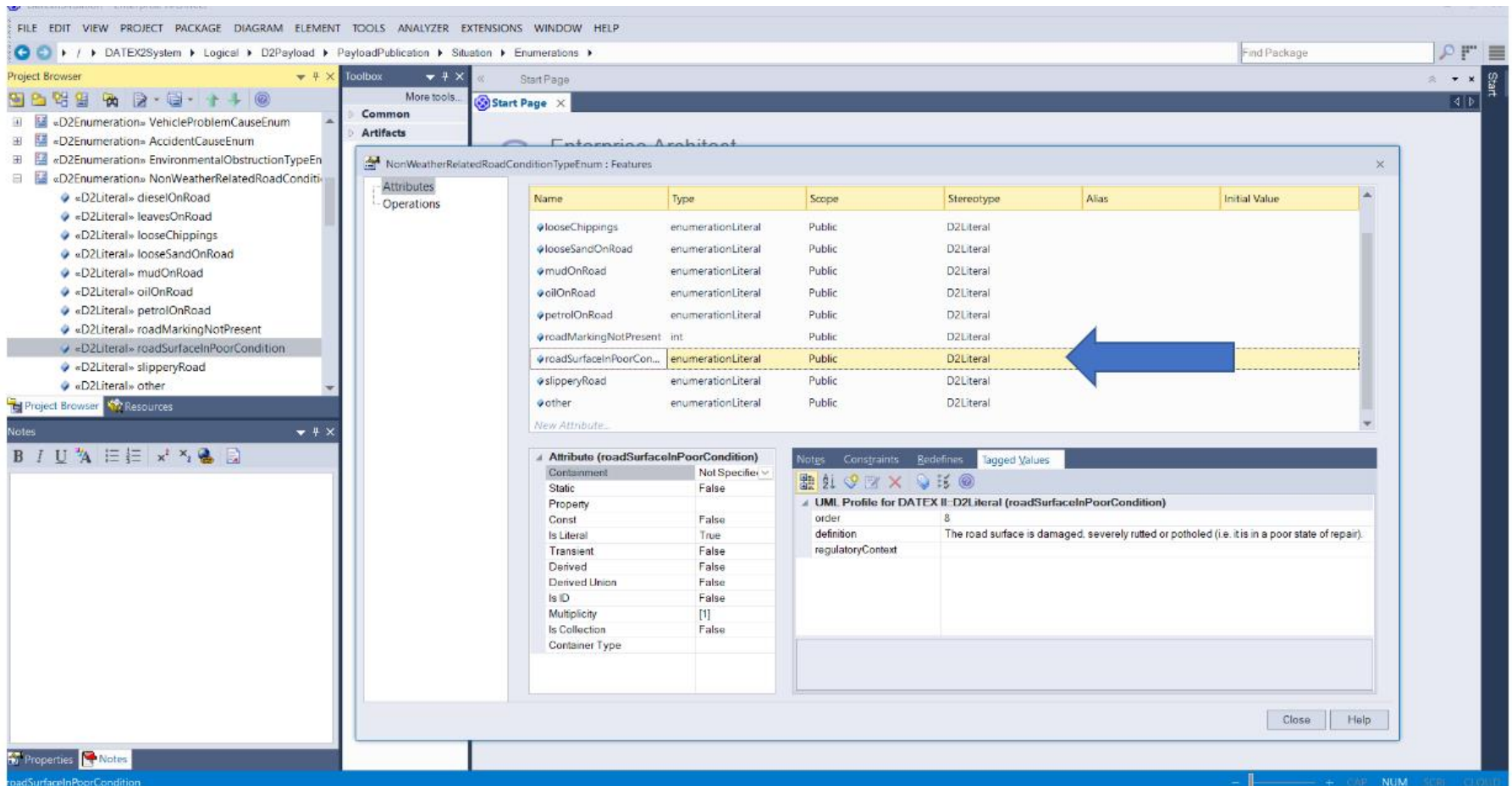
Actual classification available in ESRIUM

- Terminology based on road operators POV
- Definitions reflecting maintenance priority
- SRTI & RTTI needs different approach
- No international consensus exists for both maintenance terminology and for traffic relevant classification
- No international consensus exist on nature of damage data e.g. it can be dynamic, static or even both for service perspective

1 Pavement damage classification (English / Magyar / Deutsch)

Pavement	Damage	Description
Asphalt Aszfalt Asphalt	Pavement damage Útburkolat_hiba Repedés	Fatigue_(Alligator)_cracking Mozaikos_repedés Alligator or fatigue cracking is a series of interconnecting cracks caused by fatigue failure of the asphalt concrete surface under repeated traffic loading. (https://pavementinteractive.org/glossary/alligator-cracking/)
		Longitudinal_cracking Hosszirányú_repedés Cracks parallel to the pavement's centerline or laydown direction. Can be a type of fatigue cracking or top-down cracking. https://pavementinteractive.org/reference-desk/pavement-management/pavement-distresses/longitudinal-cracking/
		Transverse_cracking Keresztirányú_repedés Cracks perpendicular to the pavement's centerline or laydown direction. Usually a type of thermal cracking. https://pavementinteractive.org/reference-desk/pavement-management/pavement-distresses/transverse-cracking/
		Block_cracking Interconnected cracks that divide the pavement up into rectangular pieces. Blocks range in size from approximately 0.1 m2 (1 ft2) to 9 m2 (100 ft2). Larger blocks are generally classified as longitudinal and transverse cracking. Block cracking normally occurs over a large portion of pavement area but sometimes will occur only in non-traffic areas. https://pavementinteractive.org/reference-desk/pavement-management/pavement-distresses/block-cracking/
		Slippage_cracking Crescent or half-moon shaped cracks generally having two ends pointed into the direction of traffic. https://pavementinteractive.org/reference-desk/pavement-management/pavement-distresses/slippage-cracking/

What is going on?



The screenshot shows a software development environment with a UML diagram editor. The main window displays the definition of the enumeration `NonWeatherRelatedRoadConditionTypeEnum`. A blue arrow points to the `roadSurfaceInPoorCondition` entry in the table below.

Name	Type	Scope	Stereotype	Alias	Initial Value
looseChippings	enumerationLiteral	Public	D2Literal		
looseSandOnRoad	enumerationLiteral	Public	D2Literal		
mudOnRoad	enumerationLiteral	Public	D2Literal		
oilOnRoad	enumerationLiteral	Public	D2Literal		
petrolOnRoad	enumerationLiteral	Public	D2Literal		
roadMarkingNotPresent	int	Public	D2Literal		
roadSurfaceInPoorCondition	enumerationLiteral	Public	D2Literal		
slipperyRoad	enumerationLiteral	Public	D2Literal		
other	enumerationLiteral	Public	D2Literal		

Below the table, the properties for the selected attribute `roadSurfaceInPoorCondition` are shown:

Property	Value
Containment	Not Specified
Static	False
Property	
Const	False
Is Literal	True
Transient	False
Derived	False
Derived Union	False
Is ID	False
Multiplicity	[1]
Is Collection	False
Container Type	

The 'tagged Values' tab is also visible, showing the UML profile definition for the selected literal:

```

UML Profile for DATEX II - D2Literal (roadSurfaceInPoorCondition)
order: 8
definition: The road surface is damaged, severely rutted or potholed (i.e. it is in a poor state of repair).
regulatoryContext:
  
```



What is going on?

ISO/AWI 22726-2 Intelligent transport systems –Dynamic data and map database specification for connected and automated driving system applications –Part 2: Logical data model of dynamic data

- Is referencing the road damage service use case as traffic relevant
- Keeps open the possibility to integrate DATEXII, TPEG, IVI, VICS etc. data for road damage
- All these standards needs to be extended to carry relevant information for SRTI use cases (for both human and machine drivers)
- Extension needs to be synchronized and SRTI relevant road damage classification and metadata needs to be specified



Discussion points

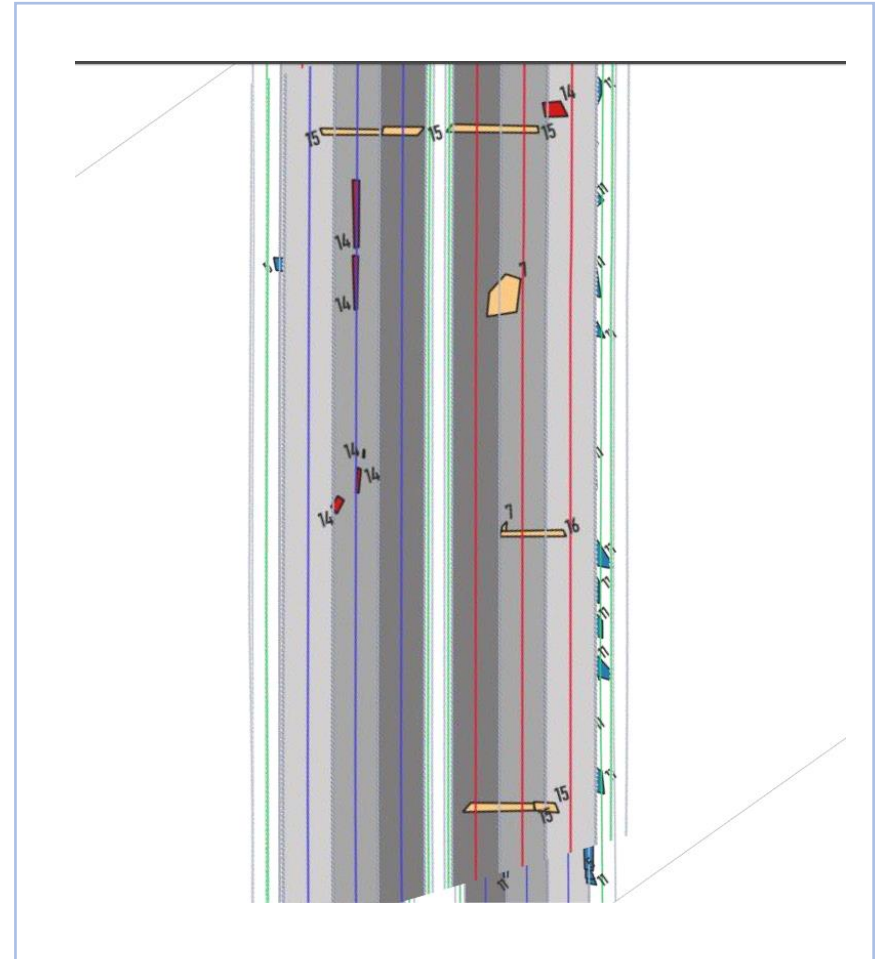
- ✓ Road damages needs to be classified for both
 - Road maintenance
 - In-Vehicle usage
 - **Impact:** in-vehicle system requirements need to be considered (driver needs, vehicle needs, traffic needs, etc.)
 - **Fact:** not all road damage type are dangerous for the vehicle and for the traffic
 - **Impact:** business model may suggest vehicles avoiding non-dangerous road damages can benefit of incentivization (in case maintenance and in-vehicle usage are linked together) –is this business model realistic?

- ✓ Are road damage information dynamic or static by their nature?
 - **Impact:** data service needs to be low latency or high latency? (C-ITS, SRTI, Map as a Service)
 - **Impact:** Expected update frequency and data production processes need to be adjusted accordingly
 - **Impact:** optimize data delivery strategy for in-vehicle usage

- ✓ Road damage data needs to have relevant content description
 - Geolocalisation of road damage objects (need to avoid too many LR points as it can overload in-vehicle systems –if map matching happens in the car which is the case for C-ITS and SRTI services)
 - 3D characteristics (voxel model?) to make SRTI relevance assessment possible (e.g. deep pothole with sharp edges risking tire failure)
 - Metadata (validity time –it will disappear due to planned maintenance, severity for different vehicle types, etc)
 - **Fact:** data relevance, confidence, reliability and trustworthiness is key for CCAM
 - **Fact:** In vehicle systems have limited CPU and RAM for map-matching

Example damage sets

- Group of RWFs
- RWFs on the lane boundary...
- All lanes are corrupt, how to prioritize?





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Thank you!

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